

LECTURE 17

WEDNESDAY MARCH 11

CC Construction: goto

```
1  ALGORITHM: goto
2  INPUT: a set  $S$  of LR(1) items, a symbol  $x$ 
3  OUTPUT: a set of LR(1) items
4  PROCEDURE:
5  moved :=  $\emptyset$ 
6  for item  $\in S$ :
7  if item =  $[\alpha \rightarrow \beta \bullet x \delta, a]$  then
8  moved := moved  $\cup$  {  $[\alpha \rightarrow \beta x \bullet \delta, a]$  }
9  end
10 return closure(moved)
```

CC Construction: goto

R4: $[P \rightarrow \cdot (Pair) , _]$
 R5: $[\text{exercise}]$

- 1 Goal \rightarrow List
- 2 List \rightarrow List Pair
- 3 | Pair
- 4 Pair \rightarrow (Pair)
- 5 | ()

cc₀ = {

| | | |
|--|---|---|
| 1 [Goal $\rightarrow \bullet$ List, eof] | 2 [List $\rightarrow \bullet$ List Pair, eof] | 3 [List $\rightarrow \bullet$ List Pair, (] |
| 4 [List $\rightarrow \bullet$ Pair, eof] | 5 [List $\rightarrow \bullet$ Pair, (] | 6 [Pair $\rightarrow \bullet$ Pair], eof] |
| 7 [Pair $\rightarrow \bullet$ (Pair), (] | 8 [Pair $\rightarrow \bullet$ (], eof] | 9 [Pair $\rightarrow \bullet$ (], (] |

FIRST() eof = { } δ

Calculate goto(cc₀, ().

["next state" from cc₀ taking (]

1 **ALGORITHM:** goto
 2 **INPUT:** a set S of LR(1) items, a symbol X
 3 **OUTPUT:** a set of LR(1) items
 4 **PROCEDURE:**
 5 moved := \emptyset
 6 for item \in S:
 7 if item = $[\alpha \rightarrow \beta \bullet X \delta, a]$ then
 8 moved := moved \cup { $[\alpha \rightarrow \beta X \bullet \delta, a]$ }
 9 end
 10 return closure(moved)

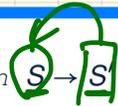
- 6 [P \rightarrow (P) , eof]
- 7 [P \rightarrow (P) , (]
- 8 [P \rightarrow (.) , eof]
- 9 [P \rightarrow (.) , (]

CC Construction: Algorithm

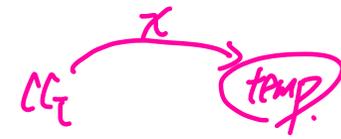
```

1  ALGORITHM: BuildCC
2  INPUT: a grammar  $G = (V, \Sigma, R, S)$ , goal production  $S \rightarrow S$ 
3  OUTPUT:
4  → (1) a set  $CC = \{cc_0, cc_1, \dots, cc_n\}$  where  $cc_i \subseteq G$ 's LR(1) items
5  → (2) a transition function
6  PROCEDURE:
7   $cc_0 := \text{closure}(\{[S' \rightarrow \bullet S \text{ eof}]\})$  → initial state ( $cc_0$ ) to start with.
8   $CC := \{cc_0\}$ 
9   $processed := \{cc_0\}$ 
10  $lastCC := \emptyset$ 
11 while  $lastCC \neq CC$  :
12    $lastCC := CC$ 
13   for  $cc_j$  s.t.  $cc_j \in CC \wedge cc_j \notin processed$  :
14      $processed := processed \cup \{cc_j\}$ 
15     for  $x$  s.t.  $[\dots \rightarrow \dots \bullet x \dots] \in cc_j$ 
16        $temp := \text{goto}(cc_j, x)$  → transition
17       if  $temp \notin CC$  then
18          $CC := CC \cup \{temp\}$ 
19       end
20        $\delta := \delta \cup (cc_j, x, temp)$ 

```



initial state (cc_0) to start with.



resulting set \cup

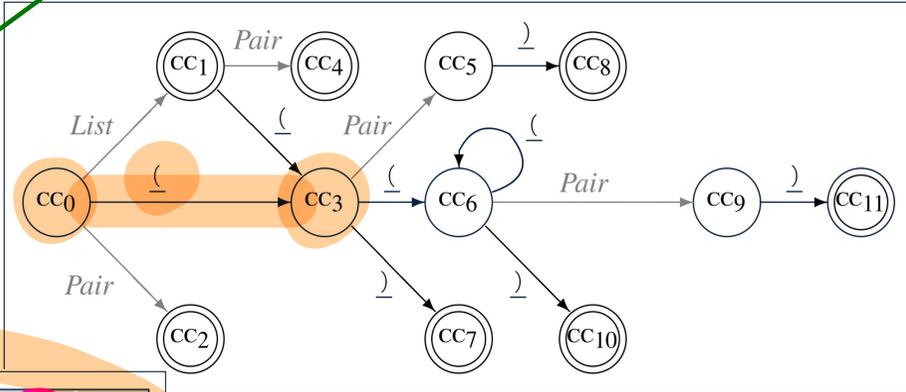
transition

CC Construction: Algorithm

| | |
|---|---------------------------------|
| 1 | $Goal \rightarrow List$ |
| 2 | $List \rightarrow List\ Pair$ |
| 3 | $\quad \ Pair$ |
| 4 | $Pair \rightarrow (\ Pair \)$ |
| 5 | $\quad \ (\)$ |

- Calculate $\mathcal{CC} = \{cc_0, cc_1, \dots, cc_{11}\}$
- Calculate the transition function $\delta : \mathcal{CC} \times \Sigma \rightarrow \mathcal{CC}$

CC Construction: Algorithm



close (with PPM)

| Iteration | Item | Goal | List | Pair | (|) | eof |
|-----------|------|------|------|------|-----|------|-----|
| 0 | CC0 | ∅ | CC1 | CC2 | CC3 | ∅ | ∅ |
| 1 | CC1 | ∅ | ∅ | CC4 | CC3 | ∅ | ∅ |
| | CC2 | ∅ | ∅ | ∅ | ∅ | ∅ | ∅ |
| | CC3 | ∅ | ∅ | CC5 | CC6 | CC7 | ∅ |
| 2 | CC4 | ∅ | ∅ | ∅ | ∅ | ∅ | ∅ |
| | CC5 | ∅ | ∅ | ∅ | ∅ | CC8 | ∅ |
| | CC6 | ∅ | ∅ | CC9 | CC6 | CC10 | ∅ |
| | CC7 | ∅ | ∅ | ∅ | ∅ | ∅ | ∅ |
| 3 | CC8 | ∅ | ∅ | ∅ | ∅ | ∅ | ∅ |
| | CC9 | ∅ | ∅ | ∅ | ∅ | CC11 | ∅ |
| | CC10 | ∅ | ∅ | ∅ | ∅ | ∅ | ∅ |
| 4 | CC11 | ∅ | ∅ | ∅ | ∅ | ∅ | ∅ |

goto (CC0, (

CC Construction: Algorithm

$$CC_0 = \left\{ \begin{array}{lll} [Goal \rightarrow \bullet List, eof] & [List \rightarrow \bullet List Pair, eof] & [List \rightarrow \bullet List Pair, _] \\ [List \rightarrow \bullet Pair, eof] & [List \rightarrow \bullet Pair, _] & [Pair \rightarrow \bullet _ Pair _, eof] \\ [Pair \rightarrow \bullet _ Pair _, _] & [Pair \rightarrow \bullet _ _, eof] & [Pair \rightarrow \bullet _ _, _] \end{array} \right\}$$

$$CC_2 = \left\{ [List \rightarrow Pair \bullet, eof] \quad [List \rightarrow Pair \bullet, _] \right\}$$

$$CC_4 = \left\{ [List \rightarrow List Pair \bullet, eof] \quad [List \rightarrow List Pair \bullet, _] \right\}$$

$$CC_6 = \left\{ \begin{array}{ll} [Pair \rightarrow \bullet _ Pair _, _] & [Pair \rightarrow _ \bullet Pair _, _] \\ [Pair \rightarrow \bullet _ _, _] & [Pair \rightarrow _ \bullet _, _] \end{array} \right\}$$

CC₈

$$CC_8 = \left\{ [Pair \rightarrow _ Pair \bullet _, eof] \quad [Pair \rightarrow _ Pair \bullet _, _] \right\}$$

$$CC_{10} = \left\{ [Pair \rightarrow _ _ \bullet, _] \right\}$$

$$CC_1 = \left\{ \begin{array}{lll} [Goal \rightarrow List \bullet, eof] & [List \rightarrow List \bullet Pair, eof] & [List \rightarrow List \bullet Pair, _] \\ [Pair \rightarrow \bullet _ Pair _, eof] & [Pair \rightarrow \bullet _ Pair _, _] & [Pair \rightarrow \bullet _ _, eof] \\ & [Pair \rightarrow \bullet _ _, _] & \end{array} \right\}$$

$$CC_3 = \left\{ \begin{array}{lll} [Pair \rightarrow \bullet _ Pair _, _] & [Pair \rightarrow _ \bullet Pair _, eof] & [Pair \rightarrow _ \bullet Pair _, _] \\ [Pair \rightarrow \bullet _ _, _] & [Pair \rightarrow _ \bullet _, eof] & [Pair \rightarrow _ \bullet _, _] \end{array} \right\}$$

$$CC_5 = \left\{ [Pair \rightarrow _ Pair \bullet _, eof] \quad [Pair \rightarrow _ Pair \bullet _, _] \right\}$$

$$CC_7 = \left\{ [Pair \rightarrow _ _ \bullet, eof] \quad [Pair \rightarrow _ _ \bullet, _] \right\}$$

$$CC_9 = \left\{ [Pair \rightarrow _ Pair \bullet _, _] \right\}$$

$$CC_{11} = \left\{ [Pair \rightarrow _ Pair _ \bullet, _] \right\}$$

Table Construction: Algorithm

1 ALGORITHM: *BuildActionGotoTables*

2 INPUT:

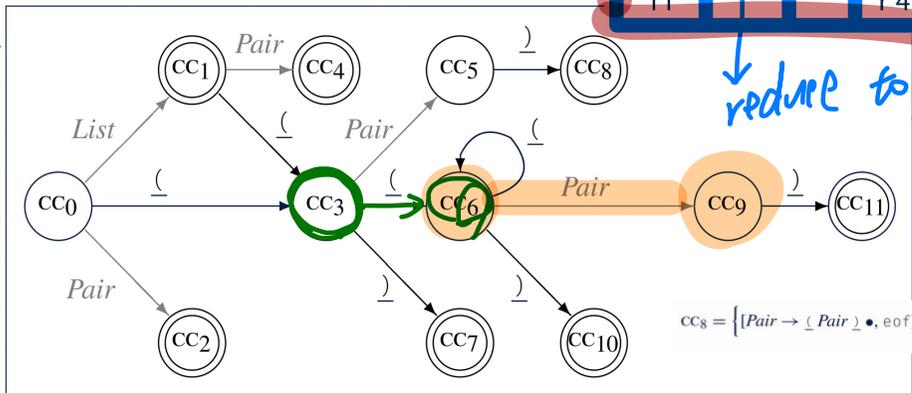
- 3 (1) a grammar $G = (V, \Sigma, R, S)$
 4 (2) goal production $S \rightarrow S'$
 5 (3) a canonical collection $CC = \{cc_0, cc_1, \dots, cc_n\}$
 6 (4) a transition function $\delta: CC \times \Sigma \rightarrow CC$

7 OUTPUT: Action Table & Goto Table

8 PROCEDURE:

9 for $cc_j \in CC$:
 10 for item $\in cc_j$:
 11 if item = $[A \rightarrow \beta \bullet xy, a]$ pause $\delta(cc_j, x) = cc_i$ then
 12 Action[i, x] := shift(i)
 13 elseif item = $[A \rightarrow \beta \bullet a]$ then
 14 Action[i, a] := reduce A $\rightarrow \beta$
 15 elseif item = $[S \rightarrow S' \bullet, eof]$ then
 16 Action[i, eof] := accept
 17 end
 18 for $v \in V$:
 19 if $\delta(cc_j, v) = cc_i$ then
 20 Goto[i, v] = j
 21 end

| State | Action Table | | | Goto Table | |
|-------|--------------|-----|------|------------|------|
| | eof | (|) | List | Pair |
| 0 | | s 3 | | 1 | 2 |
| 1 | acc | s 3 | | | 4 |
| 2 | r 3 | r 3 | | | |
| 3 | | s 6 | s 7 | | 5 |
| 4 | r 2 | r 2 | | | |
| 5 | | | s 8 | | |
| 6 | | s 6 | s 10 | | 9 |
| 7 | | r 5 | r 5 | | |
| 8 | | r 4 | r 4 | | |
| 9 | | | s 11 | | |
| 10 | | | r 5 | | |
| 11 | | | r 4 | | |



$cc_8 = \{ [Pair \rightarrow _ Pair _ \bullet, eof] \quad [Pair \rightarrow _ Pair _ \bullet, _] \}$

reduce to R4
 $P \rightarrow (Pair)$

TDP

↓ g

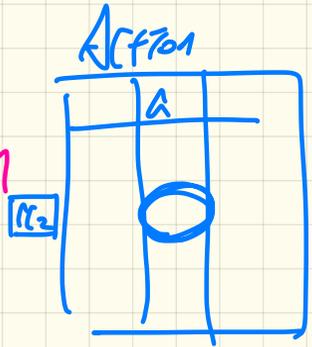
no left rec.

LR(1)

↓ back track
tree

BUP

↓ skeleton
grammar



LR(1) items

CC ($\hat{\sim}$ possible states of NFA)

↓

CC - - -
transition

↓

Actions

↳
not

↳ deterministic

Action

| | | |
|----|-------------------------------------|--------------------------|
| | <input type="checkbox"/> | <input type="checkbox"/> |
| ⋮ | | |
| 13 | <input checked="" type="checkbox"/> | <input type="checkbox"/> |

CC13 = $\left\{ \begin{array}{l} [Stmt \rightarrow \text{if expr then } Stmt \bullet , \{eof, else\}], \\ [Stmt \rightarrow \text{if expr then } Stmt \bullet \text{ else } Stmt, \{eof, else\}] \end{array} \right\}$

word
else

① [Stmt → if expr then Stmt • , eof]

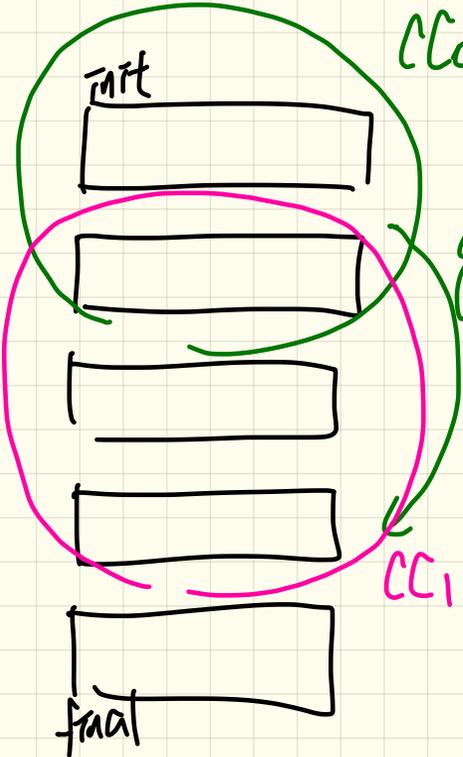
② [Stmt → if expr then Stmt • , else]

③ [Stmt → if expr then Stmt • else Stmt , eof]

④ [Stmt → if expr then Stmt • else Stmt , else]

LR(1) ITEMS

CC_0



CC_1

CC

each member is
a subset of
LR(1) items.

